

# An introduction to NMF

followed by:

## A Quasi-Newton algorithm on the orthogonal manifold for NMF with transform learning

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# Introduction to NMF

# Non-negative Matrix Factorization

Matrix factorization technique, just like:

- ▶ Dictionary learning
- ▶ Principal Component Analysis
- ▶ Independent Component Analysis
- ▶ ...

## NMF: the problem

Let  $V \in \mathbb{R}^{p \times n}$  a matrix of **positive** entries.

The **rank-k NMF** of  $V$  consists in finding  $W \in \mathbb{R}^{p \times k}$  and  $H \in \mathbb{R}^{k \times n}$  of **positive** entries such that (Lee and Seung, 1999):

$$V \simeq WH$$

- ▶ Used with  $k < \min(n, p)$  to obtain a low dimensional representation of  $V$ .
- ▶ Lifts some of the usual indeterminacy of the factorization :  $WH = (WM^{-1})(MH) \quad \forall M \in \mathbb{R}^{k \times k}$  invertible.
- ▶ Only scale and order indeterminacy remains.

# Applications of NMF

Applied to data that are intrinsically nonnegative:

- ▶ Spectrograms: astronomy (Blanton and Roweis, 2007), music signal processing (Smaragdis and Brown, 2003), neuroscience (Rutkowski et al., 2007), ...
- ▶ Gene expression matrix in biology (Devarajan, 2008)
- ▶ Document-term matrix in text mining (Arora et al., 2013)

# Algorithms for NMF

NMF as an optimization problem: find  $W, H$  solution of :

$$\text{minimize } d(V||WH) \text{ s.t. } W \geq 0, H \geq 0$$

Several choices for  $d$ :

- ▶ Frobenius:  $d(V||\hat{V}) = ||V - \hat{V}||_F^2$
- ▶ Kullback-Leibler divergence:

$$d(V||\hat{V}) = \sum_{i,j} V_{ij} \log\left(\frac{V_{ij}}{\hat{V}_{ij}}\right) + \hat{V}_{ij} - V_{ij}$$

- ▶ **Itakura-Saito** divergence (Févotte et al., 2009):

$$d(V||\hat{V}) = \sum_{i,j} \frac{V_{ij}}{\hat{V}_{ij}} - \log\left(\frac{V_{ij}}{\hat{V}_{ij}}\right) - 1$$

## Multiplicative update rules

$$\text{minimize } d(V||WH) \text{ s.t } W \geq 0, H \geq 0$$

**Alternate optimization:** Fix  $W$ , and update  $H$ , then fix  $H$  and update  $W$ .

**Safe** multiplicative update rules, e.g. for Itakura-Saito divergence ( $\odot$  is element-wise multiplication):

$$H \leftarrow H \odot \frac{W^\top ((WH)^{\odot -2} \odot V)}{W^\top (WH)^{\odot -1}}$$

$$W \leftarrow W \odot \frac{((WH)^{\odot -2} \odot V)H^\top}{(WH)^{\odot -1}H^\top}$$

Safe = one iteration decreases the cost function.

- ▶ What happens to the iterations if the factorization is perfect?
- ▶ Equivalent to alternate diagonaly rescaled gradient descent

# NMF applied to music processing

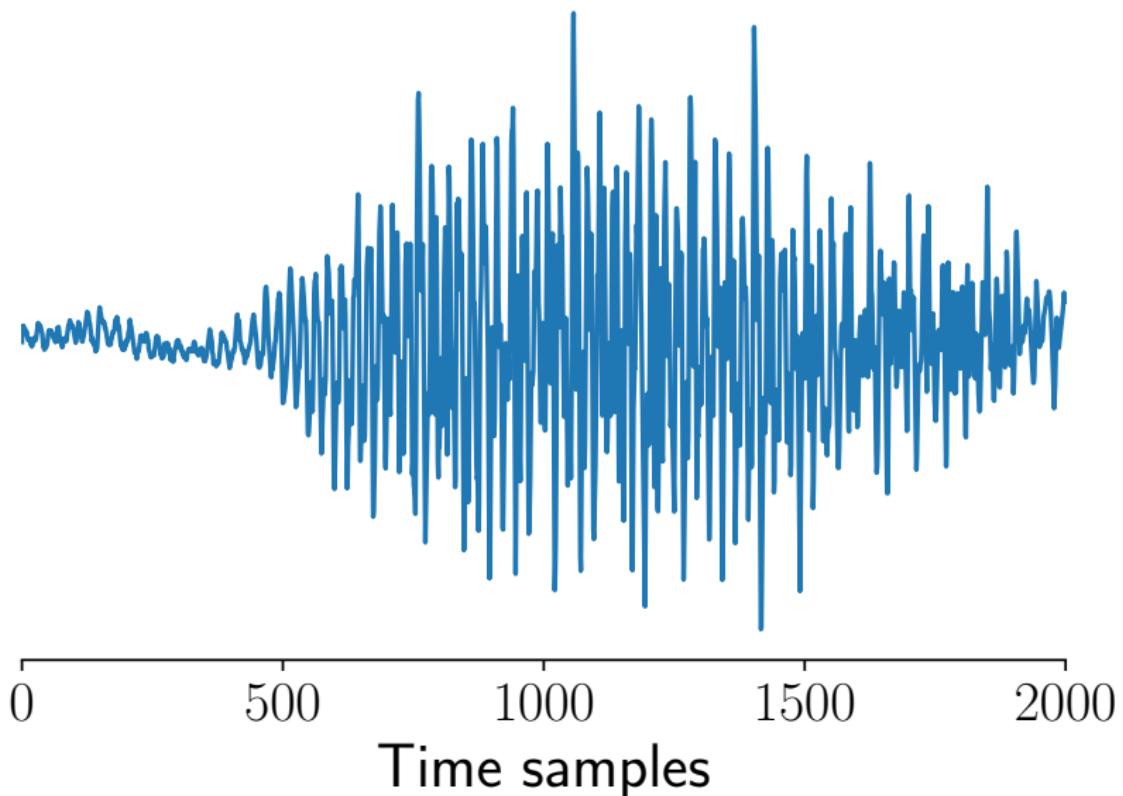
# NMF for audio signal processing

NMF is usually applied to the **spectrogram** of a song.

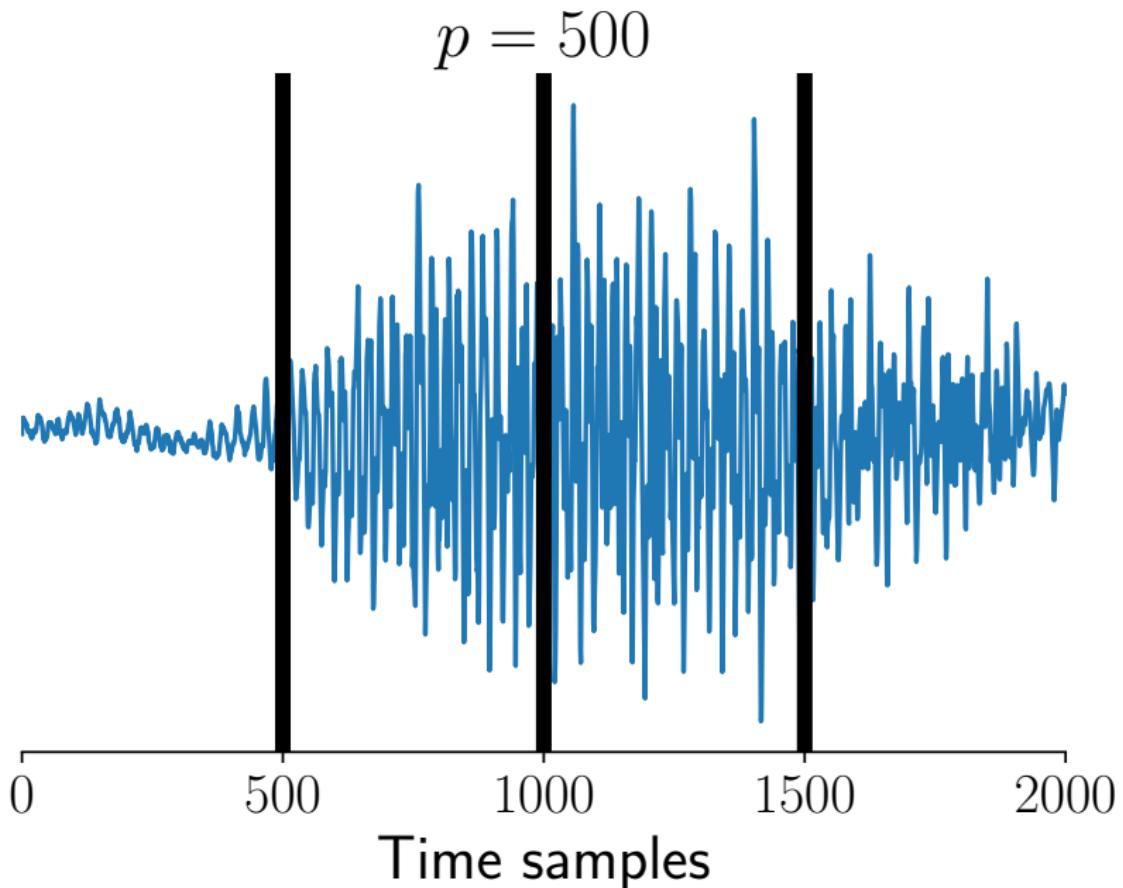
- ▶ Signal  $s$  of  $T$  samples, sampled at  $f_s$ .
- ▶ Cut it in  $n$  frames of size  $p$
- ▶ Yields a **frames** matrix  $X \in \mathbb{R}^{p \times n}$

## Toy example on 2000 samples with $p = 500$

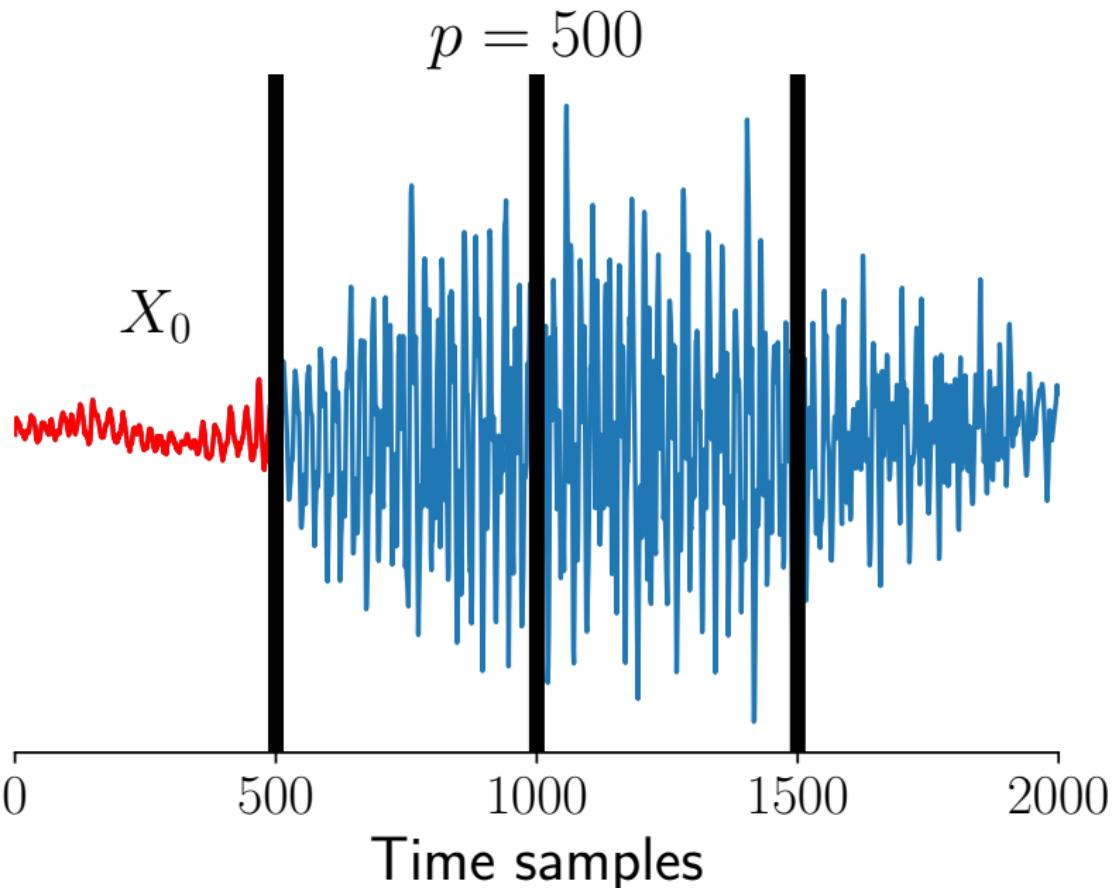
$p = 500$



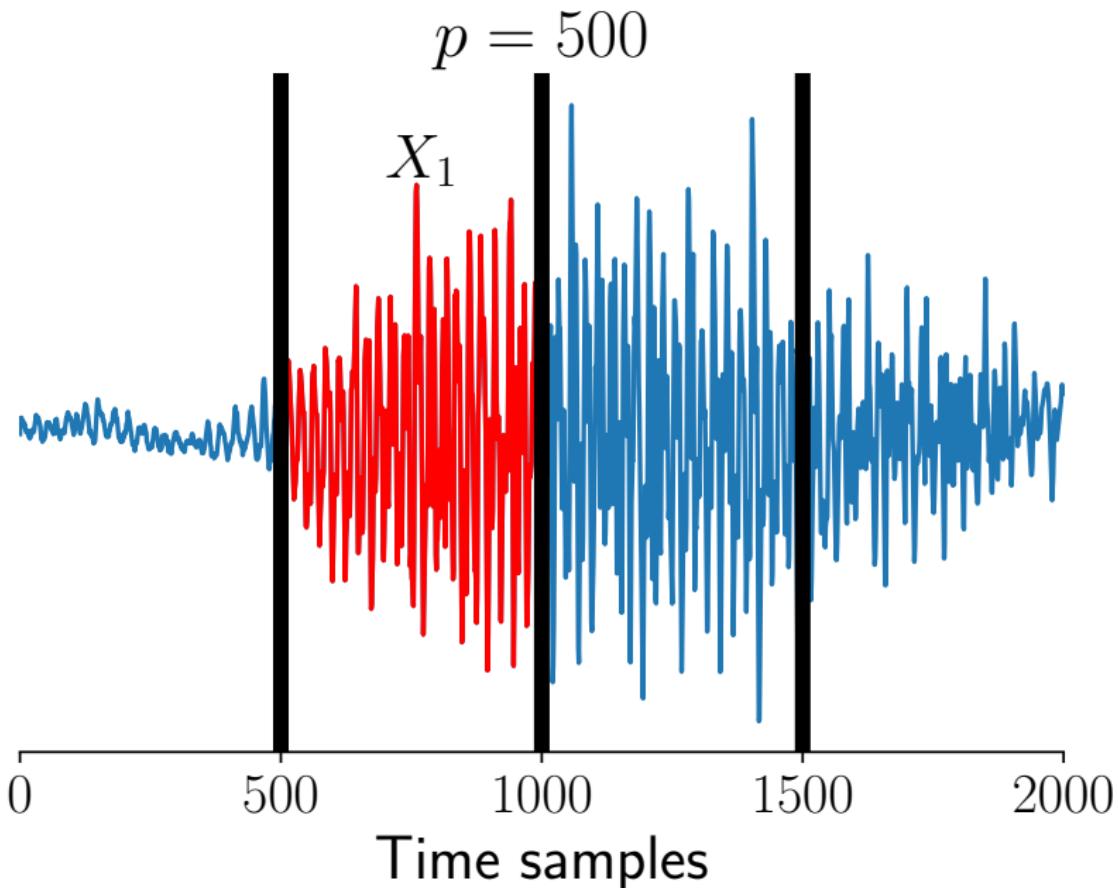
Cut the signal in chunks of size  $p$



1st chunk = 1st column of frames matrix  $X$



Repeat  $n$  times to have a  $p \times n$  matrix



## The spectrogram is obtained by taking the DCT of $X$

$\Phi^{\text{dct}}$  Discrete Cosine Transform matrix of size  $p$ :

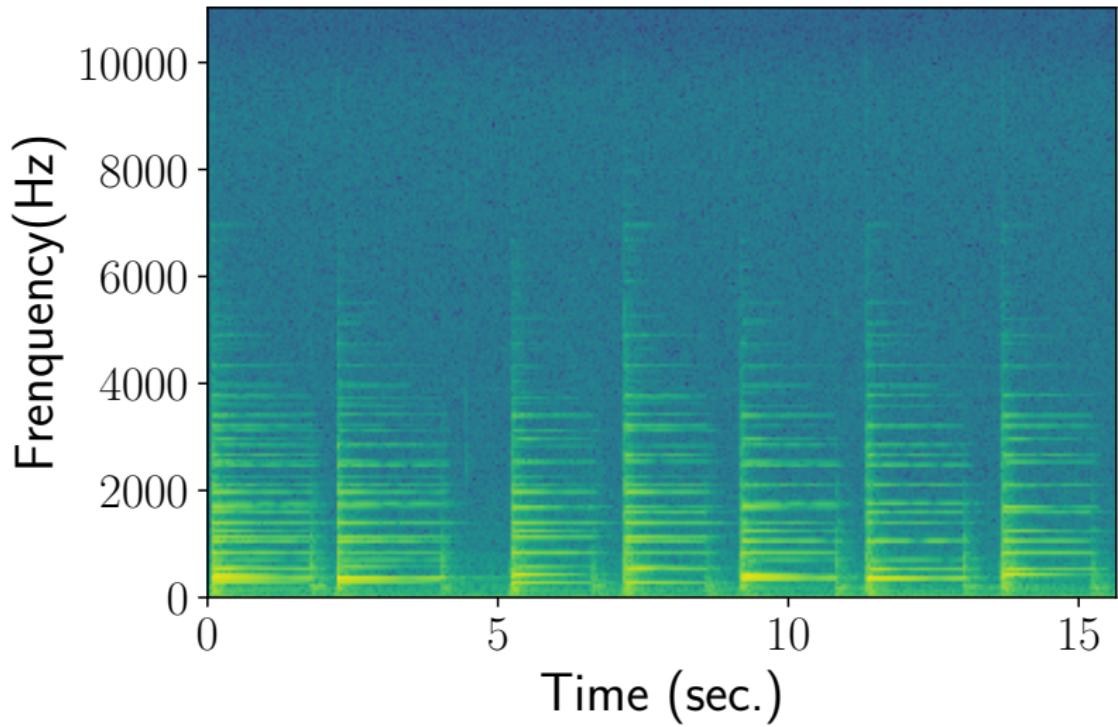
$$\Phi_{ij}^{\text{dct}} = \sqrt{\frac{2}{p}} \cdot \cos\left[\frac{\pi}{p}(i + \frac{1}{2})(j + \frac{1}{2})\right], \quad 0 \leq i, j \leq p - 1$$

It is an **orthogonal** matrix:  $\boxed{\Phi\Phi^\top = I_p}$

- ▶ The spectrogram is then  $V = (\Phi^{\text{dct}} X)^{\odot 2}$

It corresponds to the concatenation of the power spectral densities for each selected frame.

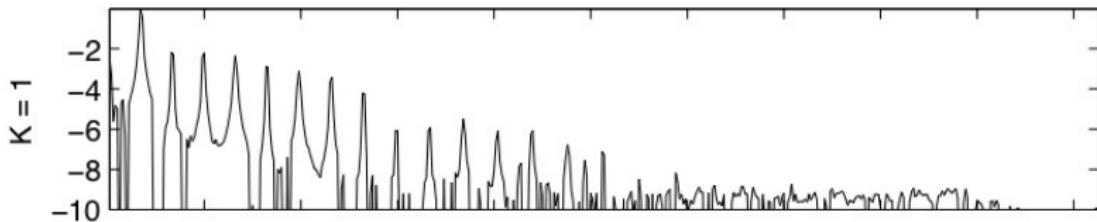
# Spectrogram of some piano chords



## NMF on spectrograms

$$V \simeq WH, W \in \mathbb{R}^{p \times k}, H \in \mathbb{R}^{k \times n}.$$

Dictionary  $W$



The columns of  $W$  correspond to spectral profiles

Coefficients  $H$

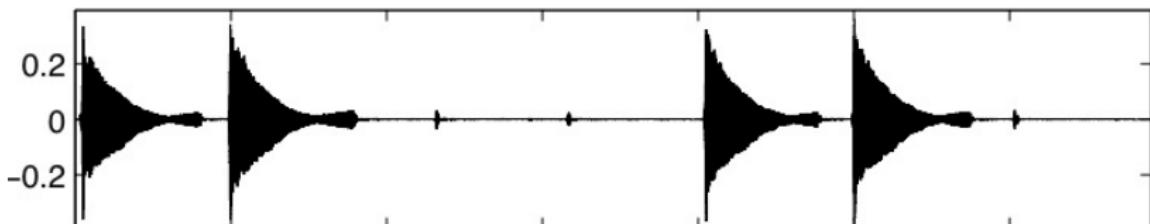


The rows of  $H$  correspond to temporal activations

## NMF on spectrograms

$$V \simeq WH, W \in \mathbb{R}^{p \times k}, H \in \mathbb{R}^{k \times n}.$$

Components



Recovery of the signal corresponding to a specific column  $i$  of  $W$  /row of  $H$  is possible using Wiener filtering (Févotte et al., 2009):

$$X^i = \Phi^\top \left( \frac{W_{:,i} H_{i,:}}{W H} \odot \Phi X \right)$$

- ▶ It isolates single notes in the simple piano case.
- ▶ More generally, it is an important tool for musical unsupervised source separation

# Transform learning for NMF

# Transform learning

Traditional NMF for audio signal processing:

$$\text{minimize } d((\Phi^{\text{dct}} X)^{\odot 2} || WH) \text{ s.t. } W \geq 0, H \geq 0$$

**Transform learning** (Fagot et al., 2018):

$$\text{minimize } \mathcal{C}(\Phi, W, H) = d((\Phi X)^{\odot 2} || WH)$$

$$\text{s.t. } W \geq 0, H \geq 0, \Phi \Phi^\top = I_p$$

- ▶ Alternate optimization in  $\Phi, W$  and  $H$ .
- ▶ Regular multiplicative updates for  $W, H$ .
- ▶ For  $\Phi$ : optimization on the orthogonal manifold (Absil et al., 2009) ♡

# Optimization on the orthogonal manifold

Litterature methods for TL-NMF:

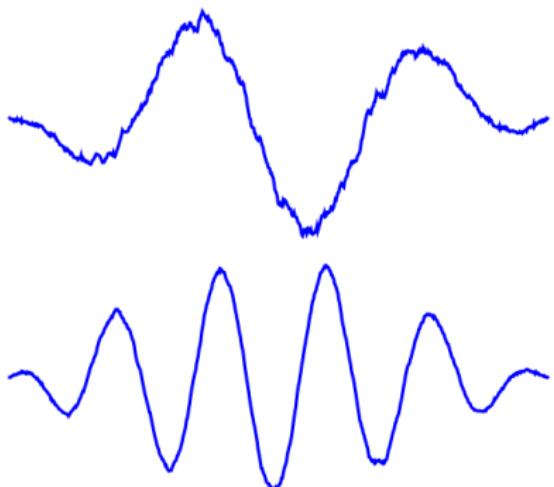
- ▶ Projected gradient (Fagot et al., 2018):  $\Phi \leftarrow \Pi(\Phi - \eta G)$ , where  $G$  is the gradient of  $\mathcal{C}$  w.r.t.  $\Phi$  and  $\Pi$  is the projection on the orthogonal manifold.
- ▶ Jacobi angles, similar to coordinate descent (Wendt et al., 2018):  $\Phi \leftarrow J\Phi$  where  $J$  is a Jacobi rotation:

$$J = \begin{bmatrix} 1 & & & & & & & \\ & \ddots & & & & & & \\ & & \cos(\theta) & \cdots & -\sin(\theta) & & 0 & \\ & & \vdots & \ddots & \vdots & & & \\ & & \sin(\theta) & \cdots & \cos(\theta) & & & \\ 0 & & & & & \ddots & & \\ & & & & & & & 1 \end{bmatrix}$$

Takes 1 day to converge on a regular music track. 1 min for standard NMF. ☺

# But transform learning is useful !

The learned transform  $\Phi$  captures the frequencies of the signals, and it obtains better results than NMF for some source separation tasks.



Method	SDR (dB)		SIR (dB)		SAR (dB)	
SNR = -10 dB	$\hat{y}_{sp}$	$\hat{y}_{no}$	$\hat{y}_{sp}$	$\hat{y}_{no}$	$\hat{y}_{sp}$	$\hat{y}_{no}$
Baseline	-9.50	10.00	-9.50	10.00	$\infty$	$\infty$
IS-NMF	-6.75	6.82	-5.00	<b>13.95</b>	<b>4.12</b>	7.93
TL-NMF	<b>1.73</b>	<b>12.29</b>	<b>13.44</b>	13.33	2.22	<b>19.20</b>
SNR = 0 dB	$\hat{y}_{sp}$	$\hat{y}_{no}$	$\hat{y}_{sp}$	$\hat{y}_{no}$	$\hat{y}_{sp}$	$\hat{y}_{no}$
Baseline	0.10	0.08	0.10	0.08	$\infty$	$\infty$
IS-NMF	1.73	0.69	3.06	5.32	<b>9.30</b>	3.65
TL-NMF	<b>6.50</b>	<b>5.81</b>	<b>12.11</b>	<b>9.16</b>	8.16	<b>9.00</b>

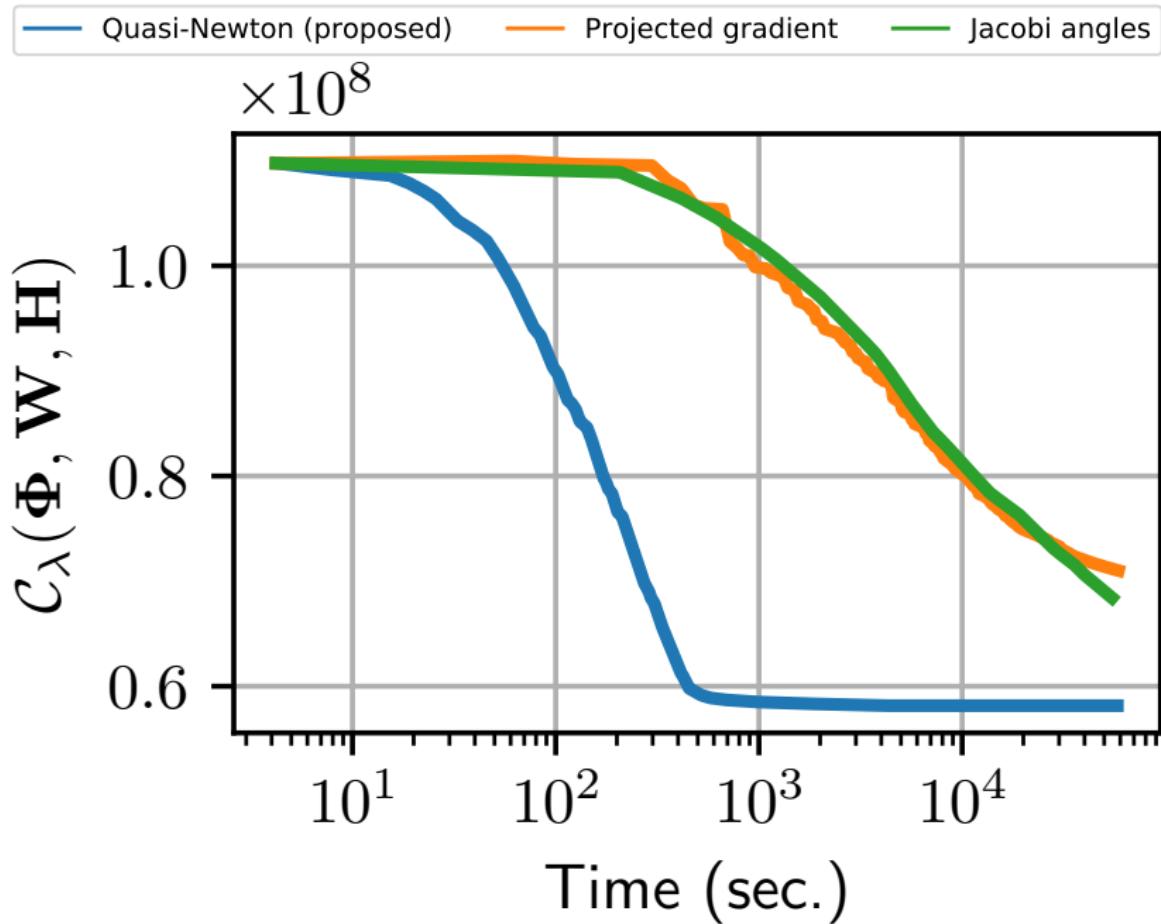
**Table 1.** Source separation performance.

# Our contribution

## Faster optimization:

- ▶ Optimize directly on the manifold using matrix exponential:  
 $\Phi \leftarrow \exp(\mathcal{E})\Phi$  with  $\mathcal{E} + \mathcal{E}^\top = 0$  enforces orthogonality
- ▶ Use a sparse approximation of the Hessian of  $\mathcal{C}$  to obtain a quasi-Newton method

## Results: from one day to 10 min



**Thanks for your attention!**

Online code:  
<https://github.com/pierreablin/tlnmf>

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